



COS 484

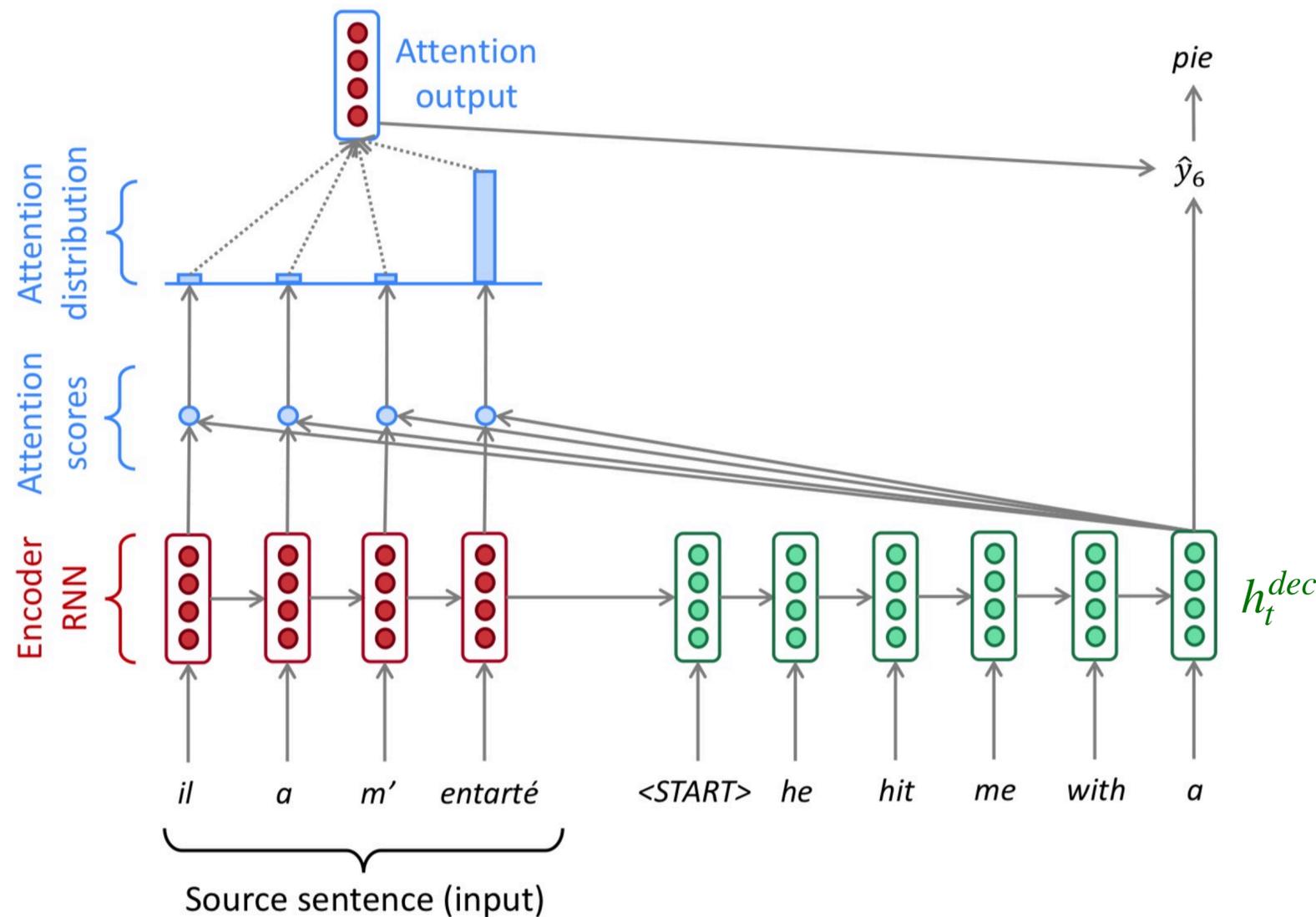
Natural Language Processing

# L8: Self-attention and Transformers

Spring 2026

(Some slides adapted from John Hewitt)

# Recap: Attention



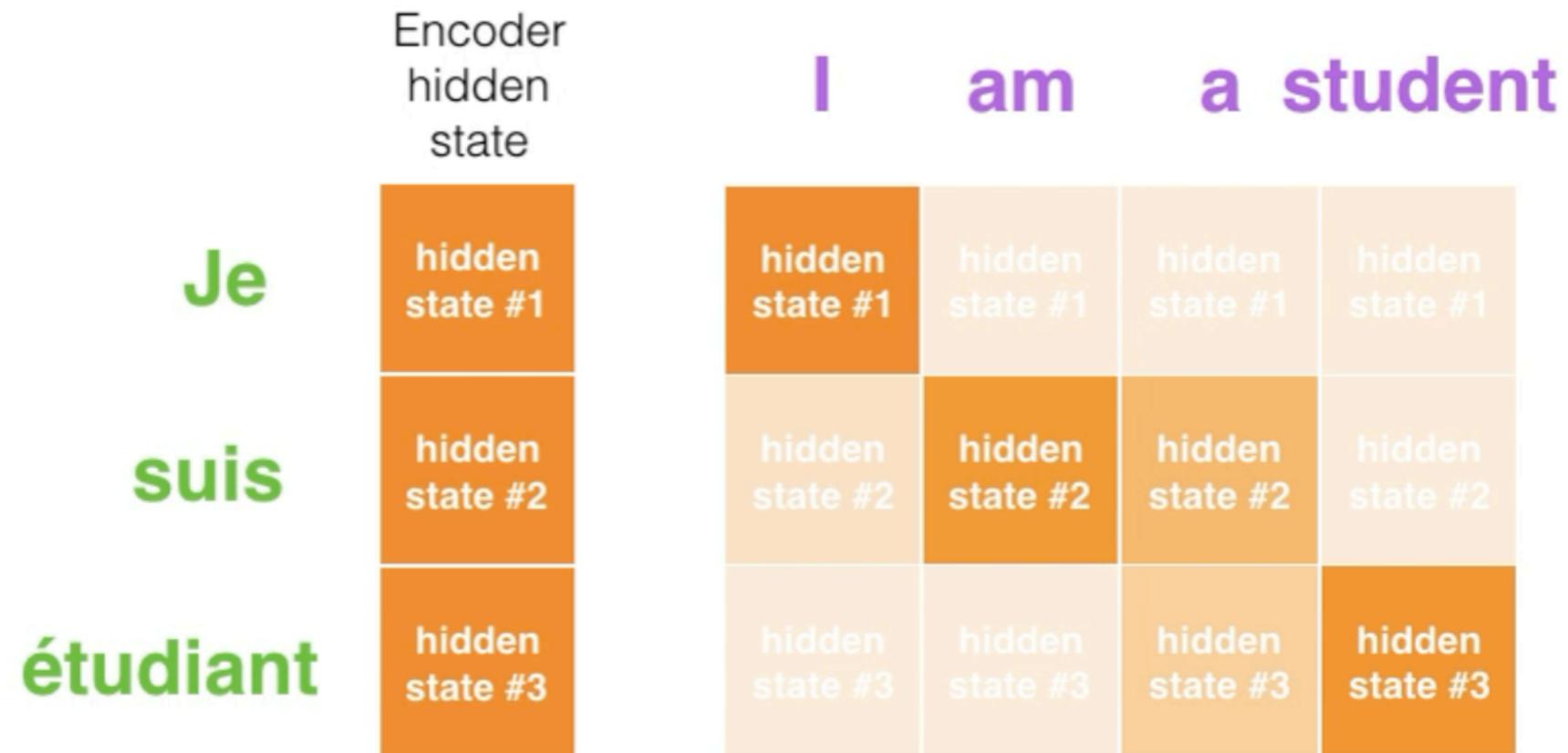
- ▶ Encoder hidden states:  $h_1^{enc}, \dots, h_n^{enc}$   
( $n$ : # of words in source sentence)
- ▶ Decoder hidden state at time  $t$ :  $h_t^{dec}$
- ▶ Attention scores:  
$$e^t = [g(h_1^{enc}, h_t^{dec}), \dots, g(h_n^{enc}, h_t^{dec})] \in \mathbb{R}^n$$
- ▶ Attention distribution:  
$$\alpha^t = \text{softmax}(e^t) \in \mathbb{R}^n$$
- ▶ Weighted sum of encoder hidden states:

$$a_t = \sum_{i=1}^n \alpha_i^t h_i^{enc} \in \mathbb{R}^h$$

Combine  $a_t$  and  $h_t^{dec}$  to predict next word

Note that  $h_1^{enc}, \dots, h_n^{enc}$  and  $h_t^{dec}$  are hidden states from encoder and decoder RNNs..

# Recap: Attention

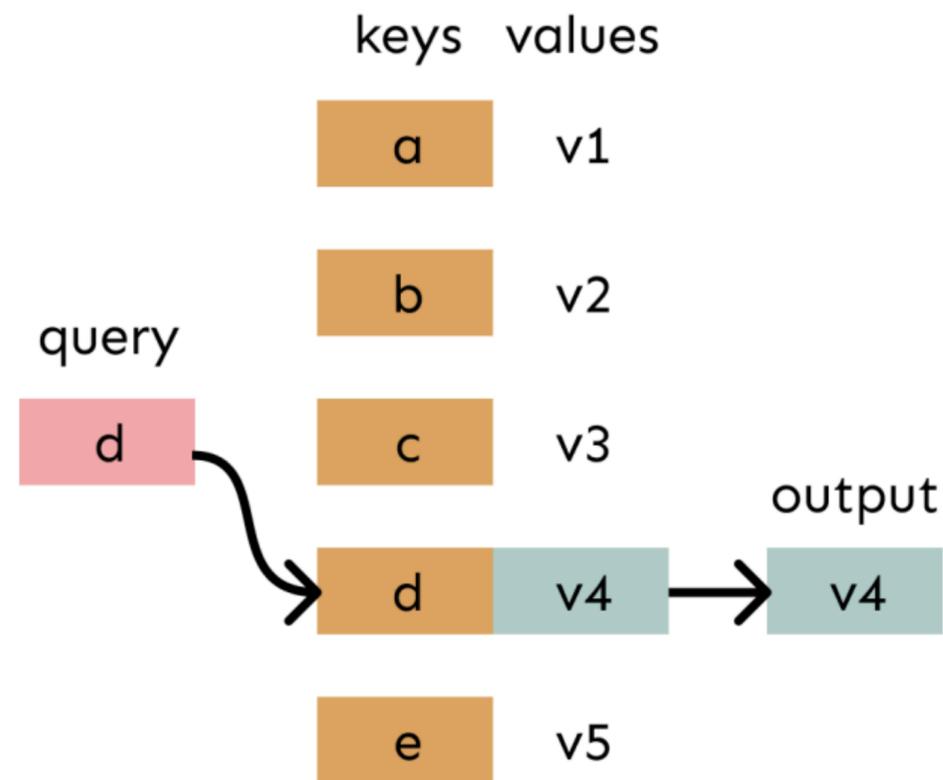


- Attention addresses the “bottleneck” or fixed representation problem
- Attention learns the notion of **alignment**  
“Which source words are more relevant to the current target word?”

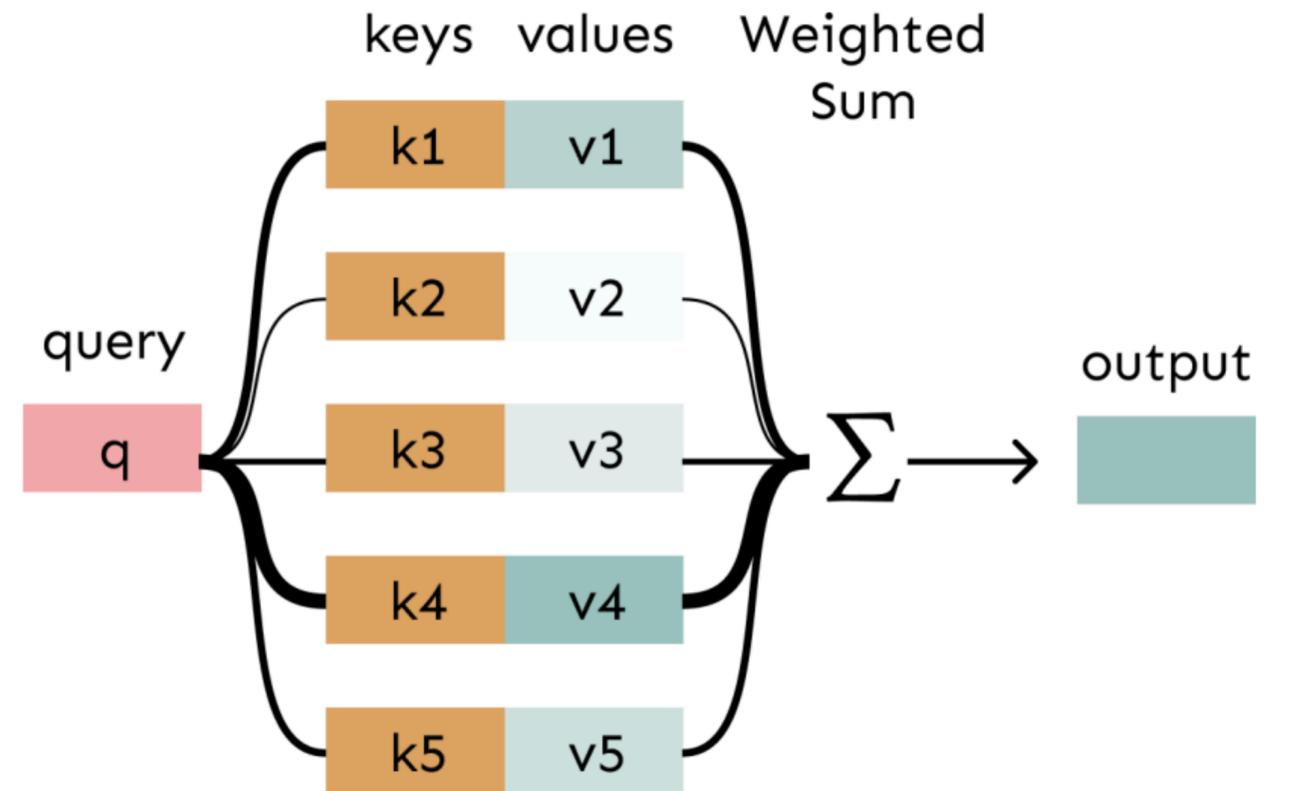
# Attention as a soft, averaging lookup table

We can think of **attention** as performing fuzzy lookup a in **key-value store**

**Lookup table:** a table of **keys** that map to **values**. The **query** matches one of the keys, returning its value.



**Attention:** The **query** matches to all **keys** softly to a weight between 0 and 1. The keys' **values** are multiplied by the weights and summed.



(So far, we assume key = value)

# Transformers

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## Attention Is All You Need

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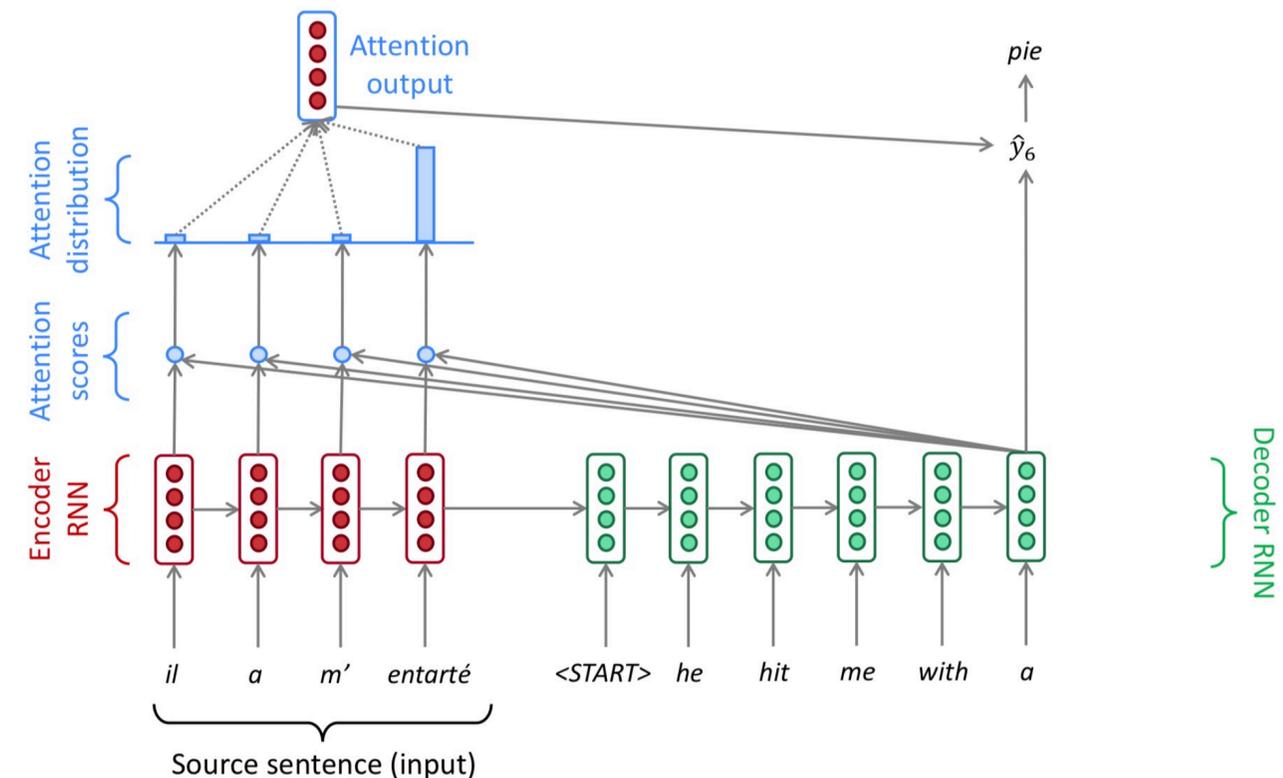
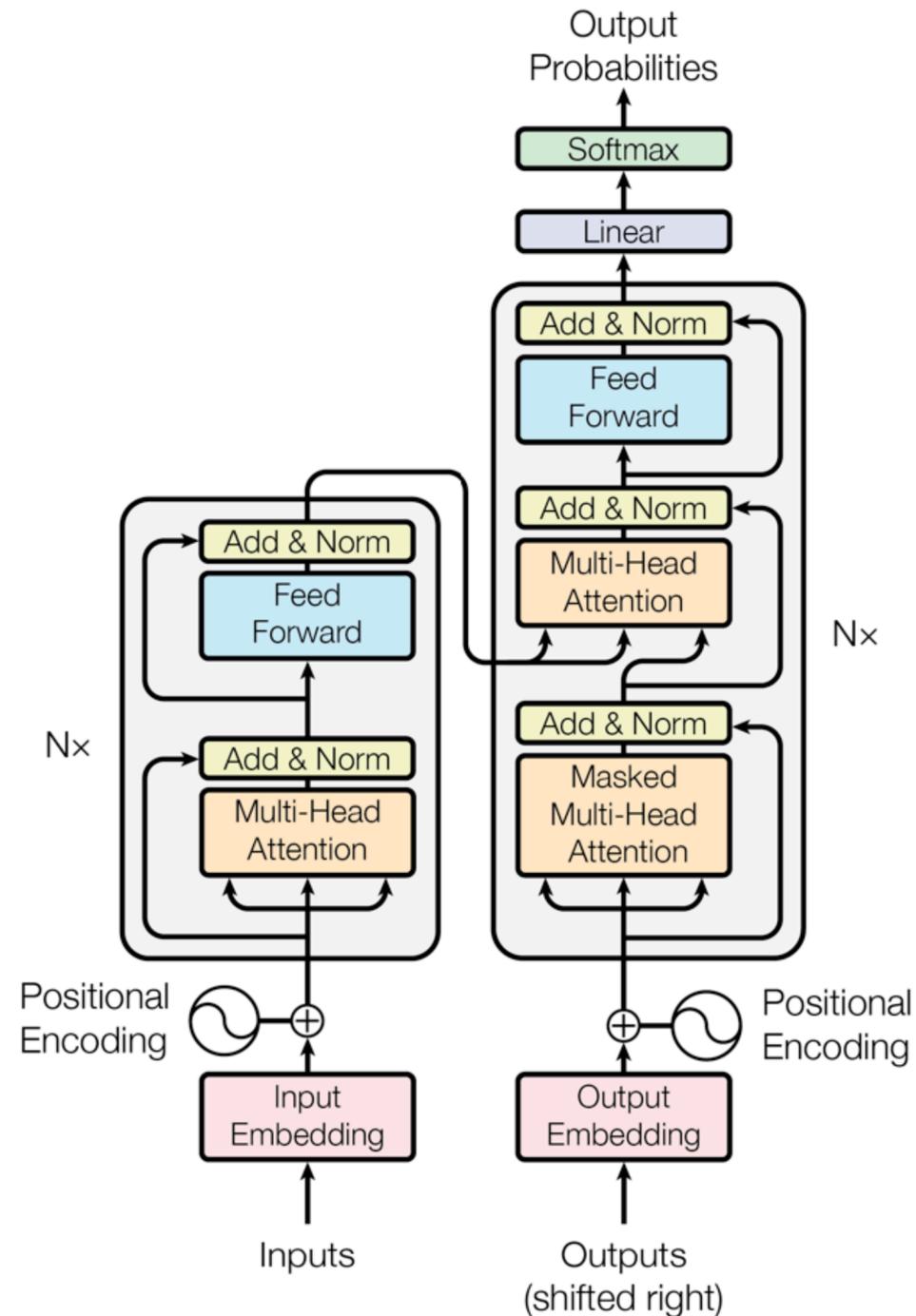
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(Vaswani et al., 2017)

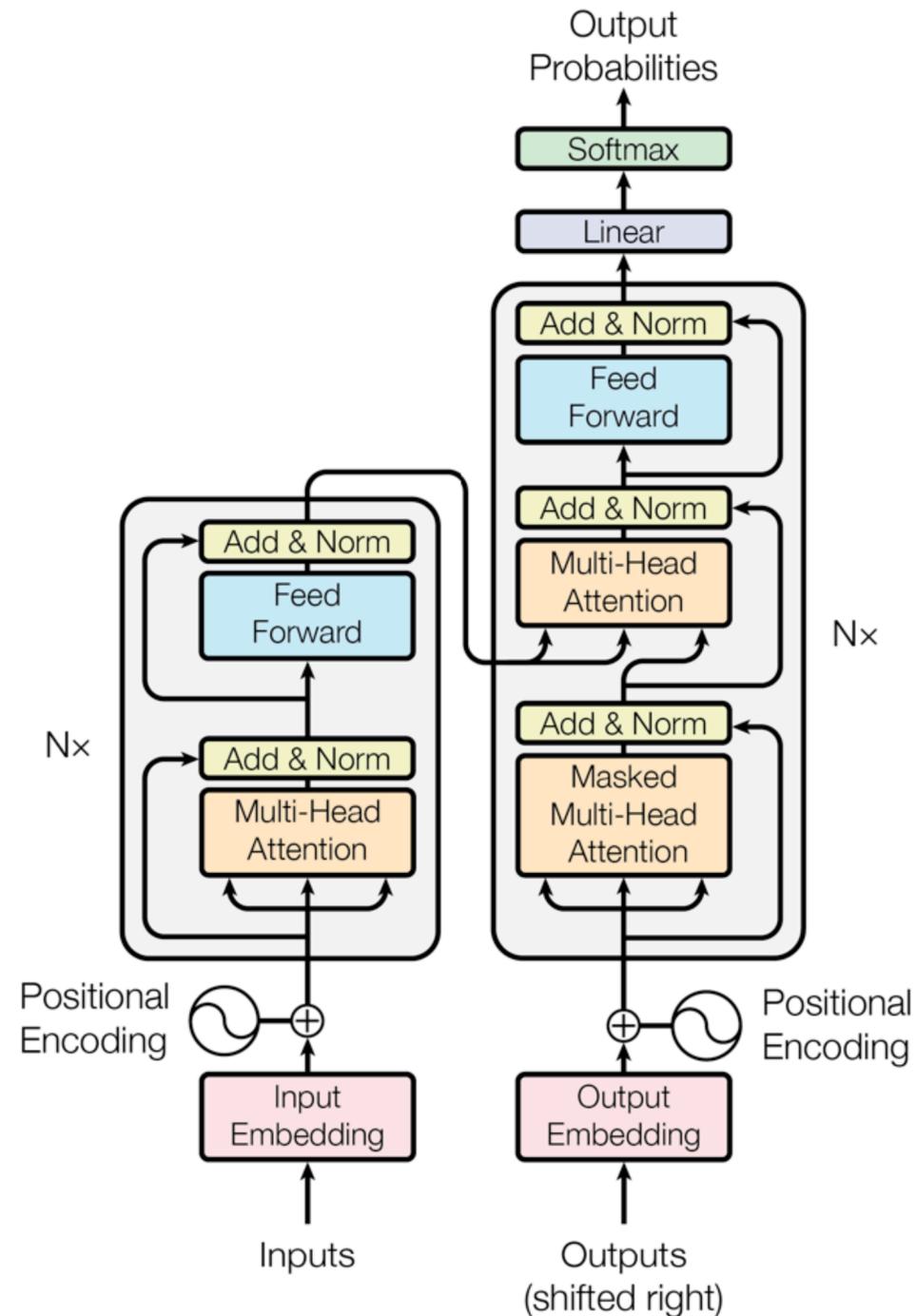


# Transformer encoder-decoder

- Transformer encoder + Transformer decoder
- First designed and experimented on NMT
- Can be viewed as a replacement for seq2seq + attention based on RNNs



# Transformer encoder-decoder



- Transformer encoder = a stack of **encoder layers**
- Transformer decoder = a stack of **decoder layers**

**Transformer encoder:** BERT, RoBERTa, ELECTRA

**Transformer decoder:** GPT-3, ChatGPT, Palm

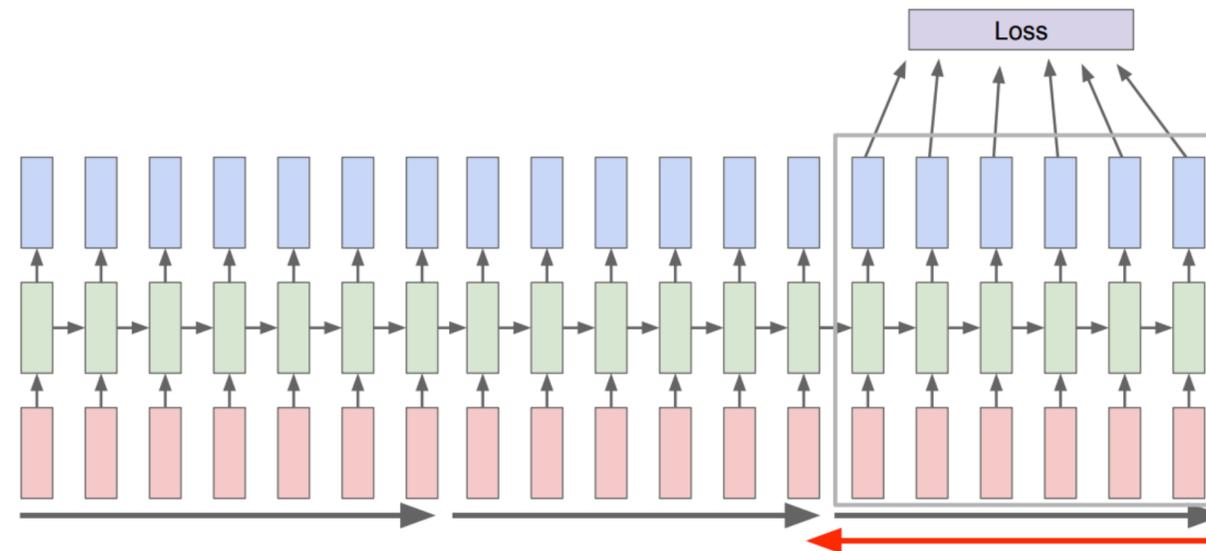
**Transformer encoder-decoder:** T5, BART

- Key innovation: **multi-head, self-attention**
- Clean & effective architecture design
- Transformers don't have any recurrence structures!

$$\mathbf{h}_t = f(\mathbf{h}_{t-1}, \mathbf{x}_t) \in \mathbb{R}^h$$

# Issues with recurrent NNs

- Longer sequences can lead to vanishing gradients  $\implies$  It is hard to capture **long-distance information**

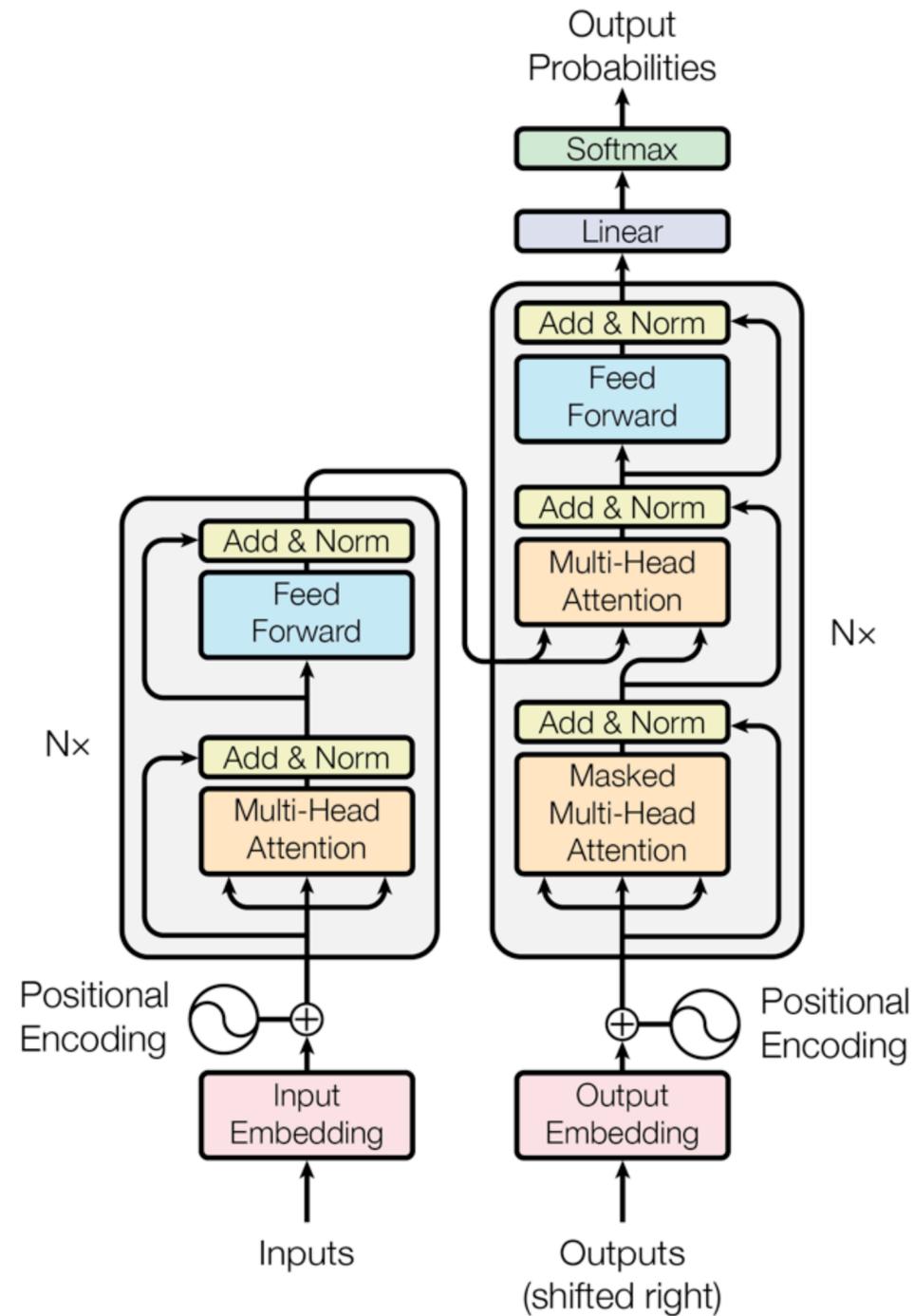


- RNNs **lack parallelizability**
  - Forward and backward passes have  $O(\text{sequence length})$  unparallelizable operations
  - GPUs can perform a bunch of independent computations at once!
  - Inhibits training on very large datasets

RNNs / LSTMs  $\rightarrow$  seq2seq  $\rightarrow$  seq2seq + attention  $\rightarrow$  attention only = Transformers!

Transformers have become a new building block to replace RNNs

# Transformers: roadmap



- From attention to self-attention
- From self-attention to multi-head self-attention
- Feedforward layers
- Positional encoding
- Residual connections + layer normalization
- Transformer encoder vs Transformer decoder

# Attention in a general form

- Assume that we have a set of **values**  $\mathbf{v}_1, \dots, \mathbf{v}_n \in \mathbb{R}^{d_v}$  and a **query** vector  $\mathbf{q} \in \mathbb{R}^{d_q}$
- Attention always involves the following steps:
  - Computing the **attention scores**  $\mathbf{e} = g(\mathbf{q}, \mathbf{v}_i) \in \mathbb{R}^n$
  - Taking softmax to get **attention distribution**  $\alpha$ :

$$\alpha = \text{softmax}(\mathbf{e}) \in \mathbb{R}^n$$

- Using attention distribution to take **weighted sum** of values:

$$\mathbf{a} = \sum_{i=1}^n \alpha_i \mathbf{v}_i \in \mathbb{R}^{d_v}$$

# Attention in a general form

- A more general form: use a set of **keys** and **values**  $(\mathbf{k}_1, \mathbf{v}_1), \dots, (\mathbf{k}_n, \mathbf{v}_n)$ ,  $\mathbf{k}_i \in \mathbb{R}^{d_k}$ ,  $\mathbf{v}_i \in \mathbb{R}^{d_v}$ , **keys** are used to compute the attention scores and **values** are used to compute the output vector
- Attention always involves the following steps:
  - Computing the **attention scores**  $\mathbf{e} = g(\mathbf{q}, \mathbf{k}_i) \in \mathbb{R}^n$
  - Taking softmax to get **attention distribution**  $\alpha$ :

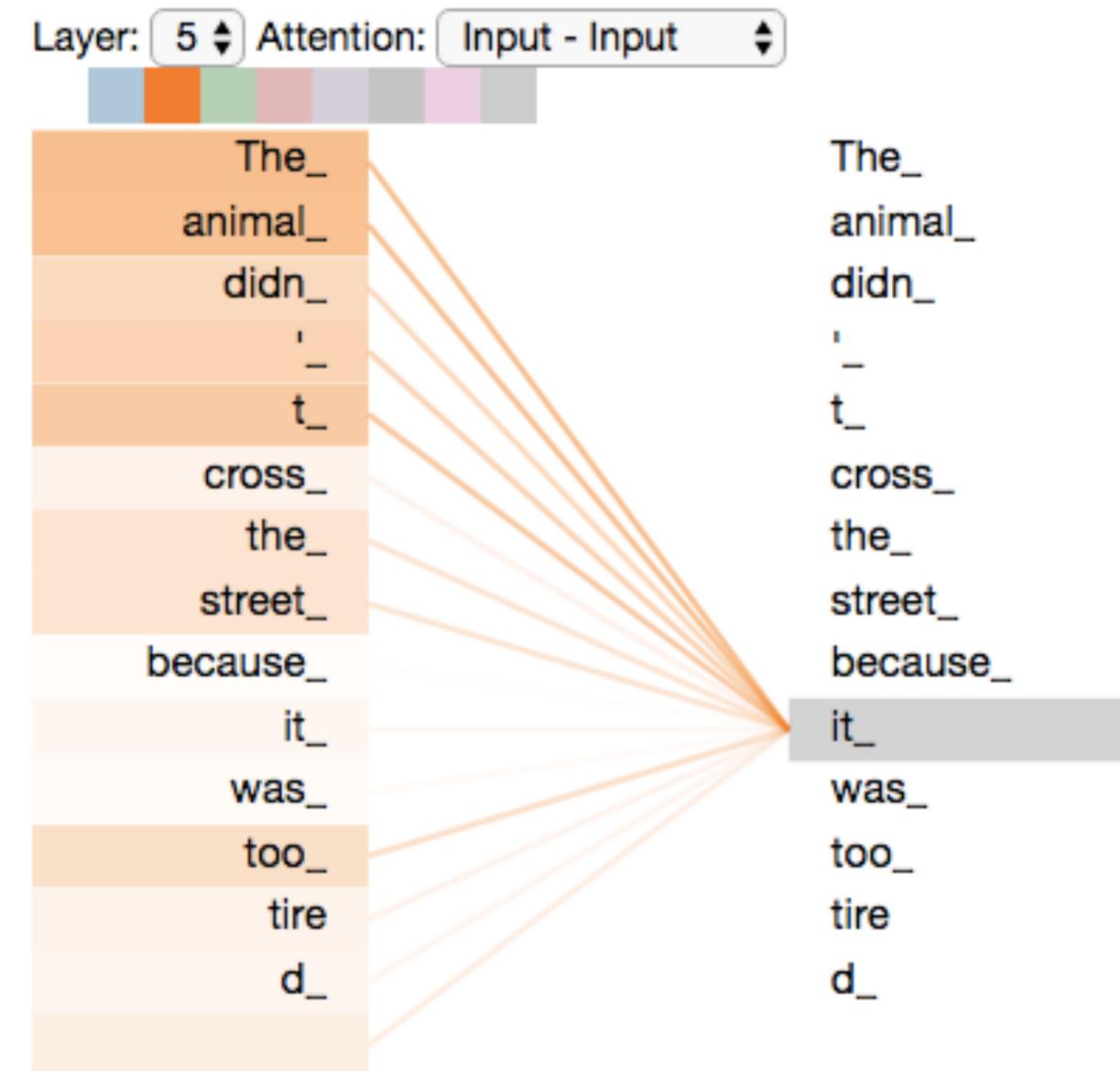
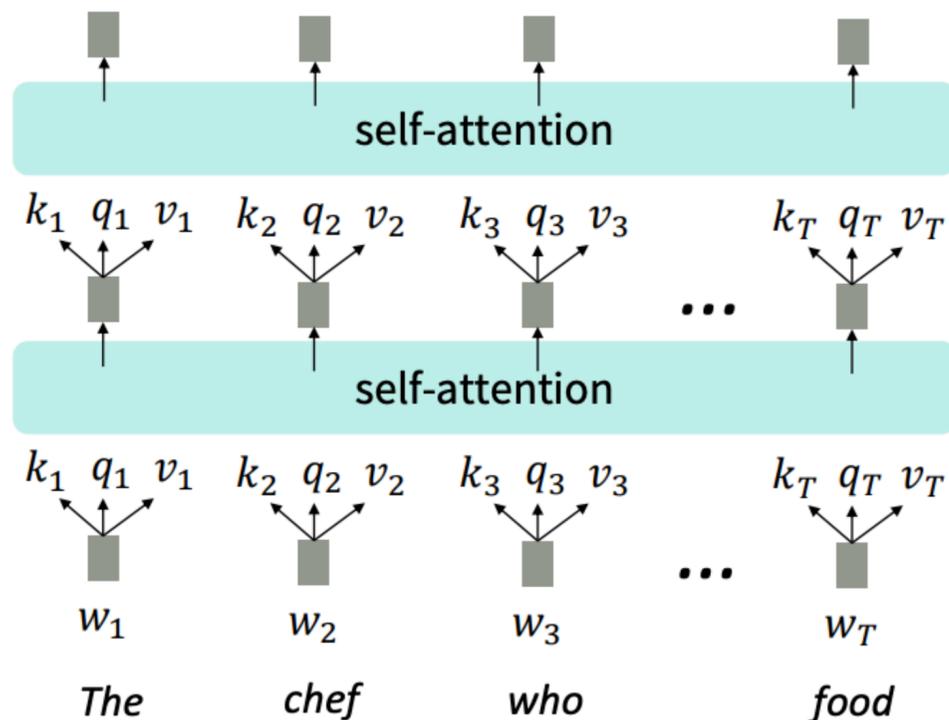
$$\alpha = \text{softmax}(\mathbf{e}) \in \mathbb{R}^n$$

- Using attention distribution to take **weighted sum** of values:

$$\mathbf{a} = \sum_{i=1}^n \alpha_i \mathbf{v}_i \in \mathbb{R}^{d_v}$$

# Self-attention

- In NMT, **query** = decoder hidden state, **keys** = **values** = encoder hidden states
- Self-attention = attention from the sequence to **itself**
- Self-attention: let's use each word in a sequence as the **query**, and all the other words in the sequence as **keys** and **values**.



# Self-attention

A self-attention layer maps a sequence of input vectors  $\mathbf{x}_1, \dots, \mathbf{x}_n \in \mathbb{R}^{d_1}$  to a sequence of  $n$  vectors:  $\mathbf{h}_1, \dots, \mathbf{h}_n \in \mathbb{R}^{d_2}$

- The same abstraction as RNNs - used as a drop-in replacement for an RNN layer

$$\mathbf{h}_t = g(\mathbf{W}\mathbf{h}_{t-1} + \mathbf{U}\mathbf{x}_t + \mathbf{b}) \in \mathbb{R}^h$$

Self-attention:

$$\mathbf{q}_i = \mathbf{W}^{(q)}\mathbf{x}_i, \quad \mathbf{k}_i = \mathbf{W}^{(k)}\mathbf{x}_i, \quad \mathbf{v}_i = \mathbf{W}^{(v)}\mathbf{x}_i,$$
$$\mathbf{h}_i = \mathbf{W}^{(o)} \sum_{j=1}^n \left( \frac{\exp(\mathbf{q}_i \cdot \mathbf{k}_j / \sqrt{d})}{\sum_{j'=1}^n \exp(\mathbf{q}_i \cdot \mathbf{k}_{j'} / \sqrt{d})} \mathbf{v}_j \right)$$

where  $\mathbf{W}^{(q)}, \mathbf{W}^{(k)}, \mathbf{W}^{(v)}, \mathbf{W}^{(o)} \in \mathbb{R}^{d \times d}$ .

# Self-attention

Step #1: Transform each input vector into three vectors: **query**, **key**, and **value** vectors

$$\mathbf{q}_i = \mathbf{x}_i \mathbf{W}^Q \in \mathbb{R}^{d_q}$$

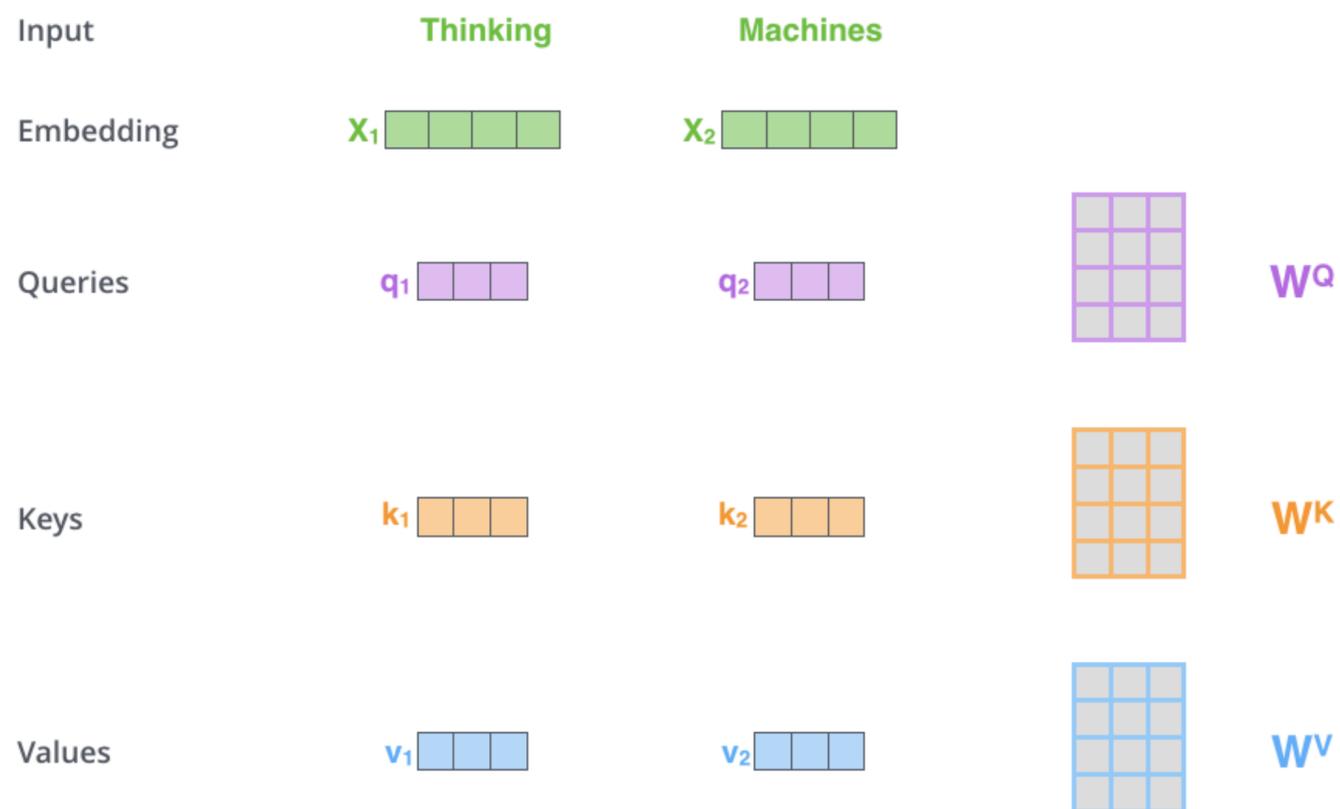
$$\mathbf{k}_i = \mathbf{x}_i \mathbf{W}^K \in \mathbb{R}^{d_k}$$

$$\mathbf{v}_i = \mathbf{x}_i \mathbf{W}^V \in \mathbb{R}^{d_v}$$

$$\mathbf{W}^Q \in \mathbb{R}^{d_1 \times d_q}$$

$$\mathbf{W}^K \in \mathbb{R}^{d_1 \times d_k}$$

$$\mathbf{W}^V \in \mathbb{R}^{d_1 \times d_v}$$



Note that we use row vectors here;  
It is also common to write

$$\mathbf{q}_i = \mathbf{W}^Q \mathbf{x}_i \in \mathbb{R}^{d_q}$$

for  $\mathbf{x}_i =$  a column vector

# Self-attention

Step #2: Compute pairwise similarities between keys and queries; normalize with softmax

For each  $\mathbf{q}_i$ , compute attention scores and attention distribution:

$$\alpha_{i,j} = \text{softmax}\left(\frac{\mathbf{q}_i \cdot \mathbf{k}_j}{\sqrt{d_k}}\right)$$

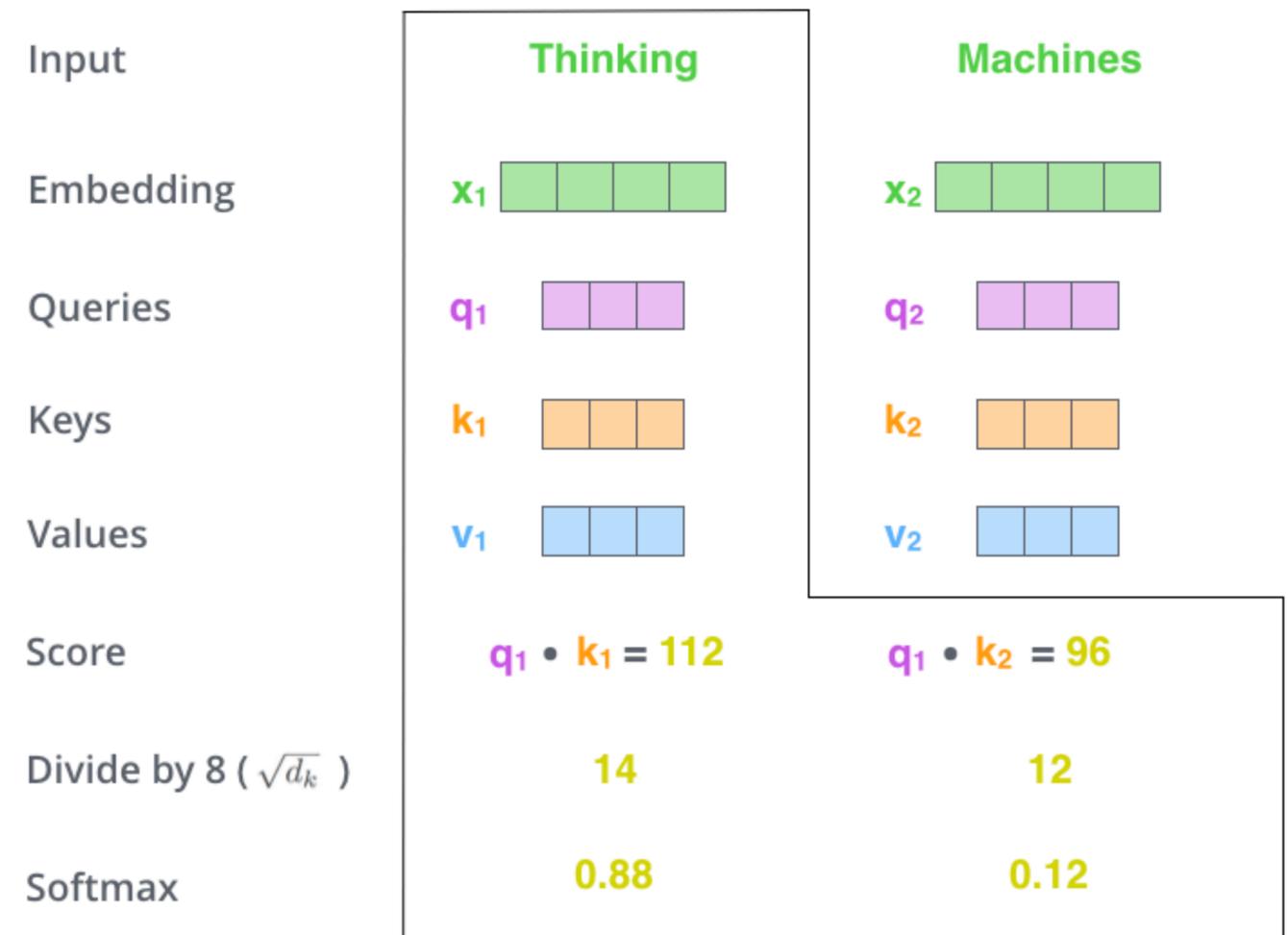
aka. “scaled dot product”

It must be  $d_q = d_k$  in this case

**Q. Why scaled dot product?**

Intuition: Assuming  $q_i$  and  $k_j$  are normally distributed, the dot product might be too large for larger  $d_k$ ; scaling the dot product by  $\frac{1}{\sqrt{d_k}}$

is easier for optimization

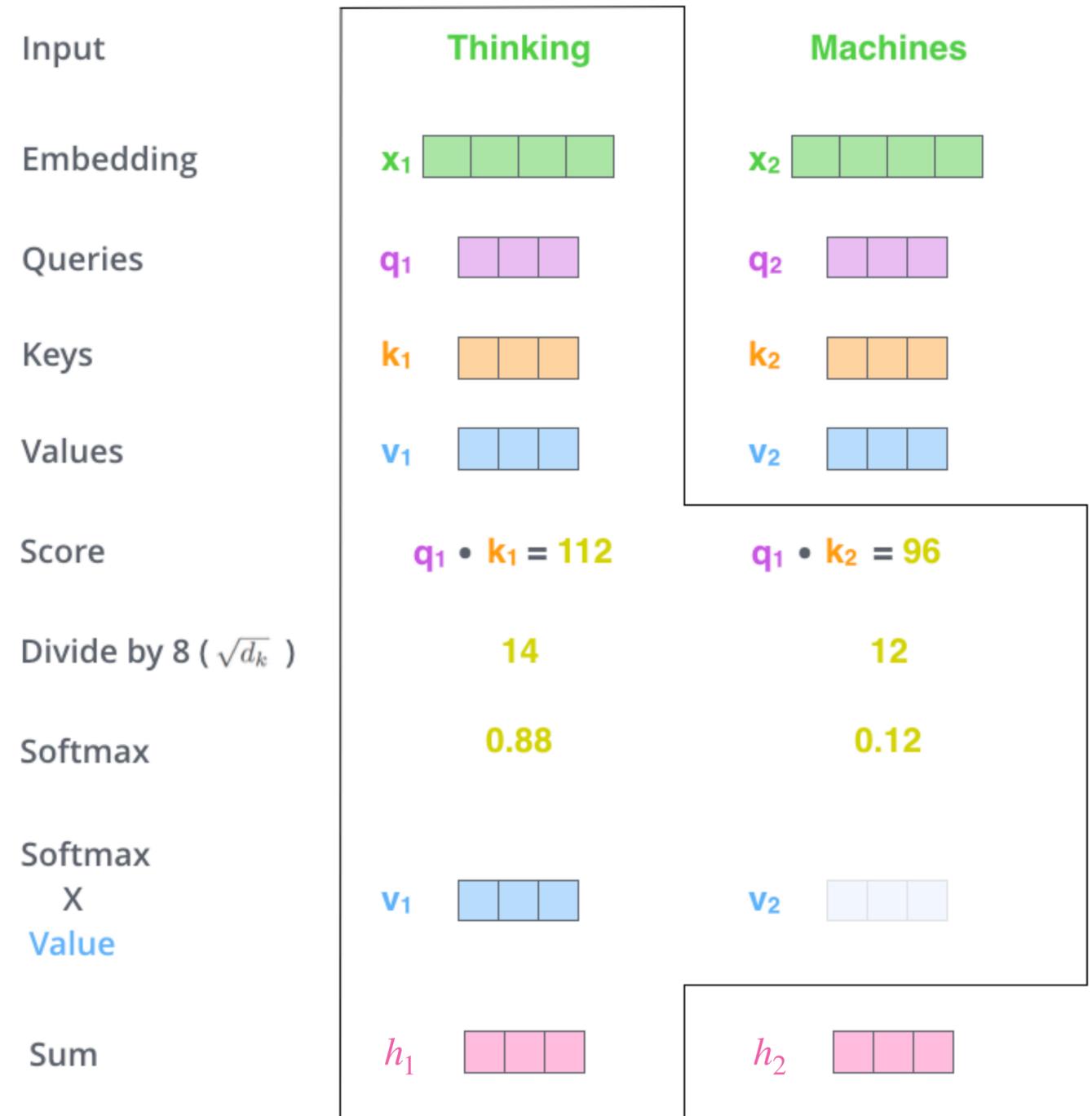


# Self-attention

Step #3: Compute output for each input as weighted sum of values

$$\mathbf{h}_i = \sum_{j=1}^n \alpha_{i,j} \mathbf{v}_j \in \mathbb{R}^{d_v}$$

( $d_v = d_2$ )



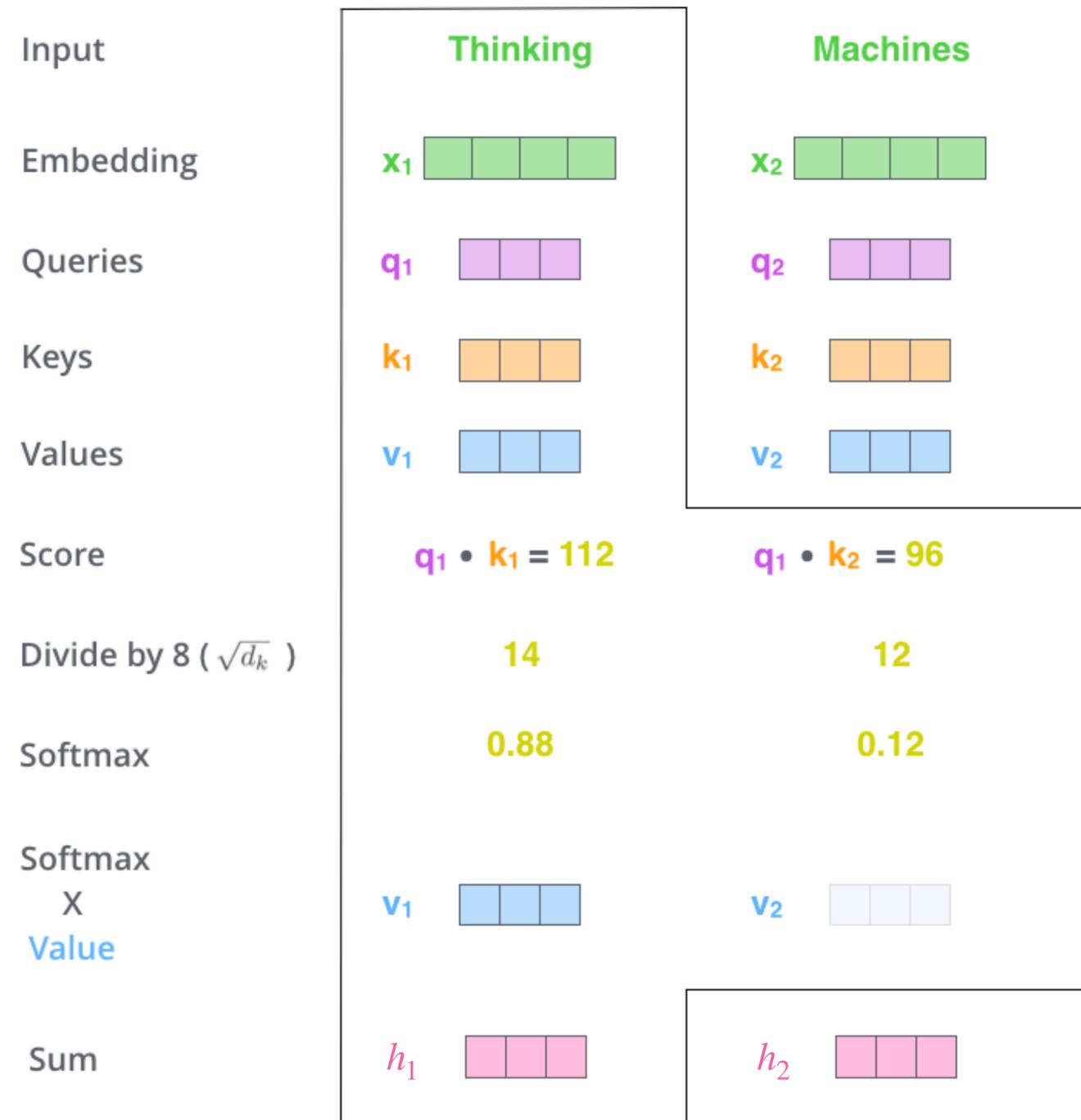
# Self-attention



What would be the output vector for the word “Thinking” approximately?

- (a)  $0.5\mathbf{v}_1 + 0.5\mathbf{v}_2$
- (b)  $0.54\mathbf{v}_1 + 0.46\mathbf{v}_2$
- (c)  $0.88\mathbf{v}_1 + 0.12\mathbf{v}_2$
- (d)  $0.12\mathbf{v}_1 + 0.88\mathbf{v}_2$

(c) is correct.



# Self-attention: matrix notations

$$X \in \mathbb{R}^{n \times d_1} \quad (n = \text{input length})$$

$$Q = XW^Q \quad K = XW^K \quad V = XW^V$$

$$W^Q \in \mathbb{R}^{d_1 \times d_q}, W^K \in \mathbb{R}^{d_1 \times d_k}, W^V \in \mathbb{R}^{d_1 \times d_v}$$

$$\text{Attention}(Q, K, V) = \text{softmax}\left(\frac{QK^T}{\sqrt{d_k}}\right)V$$

Diagram illustrating the dimensions of the matrices in the attention formula:

- $Q$  is  $n \times d_q$
- $K^T$  is  $d_k \times n$
- $V$  is  $n \times d_v$

$$\text{softmax}\left(\frac{Q \times K^T}{\sqrt{d_k}}\right) V$$

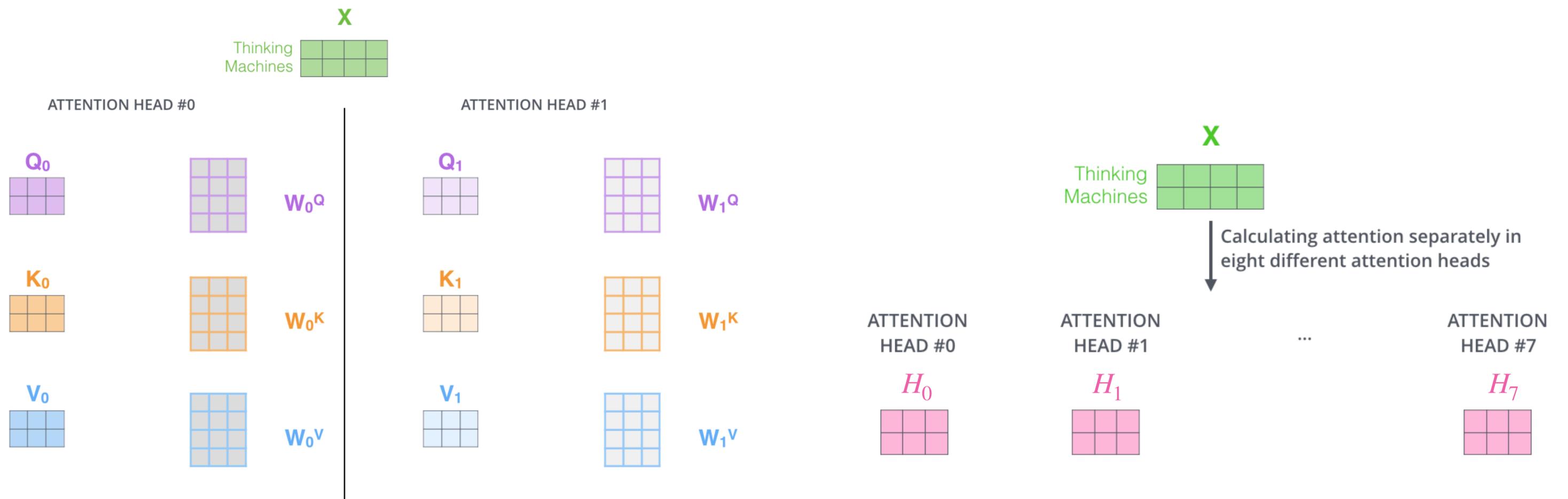
Diagram illustrating the matrix multiplication and softmax operation:

- $Q$  (purple grid) is multiplied by  $K^T$  (orange grid).
- The result is divided by  $\sqrt{d_k}$ .
- The softmax function is applied to the result.
- The final result is multiplied by  $V$  (blue grid).
- The final output is  $H$  (pink grid).

# Multi-head attention

“The Beast with Many Heads”

- It is better to use multiple attention functions instead of one!
  - Each attention function (“head”) can focus on different key positions / content.

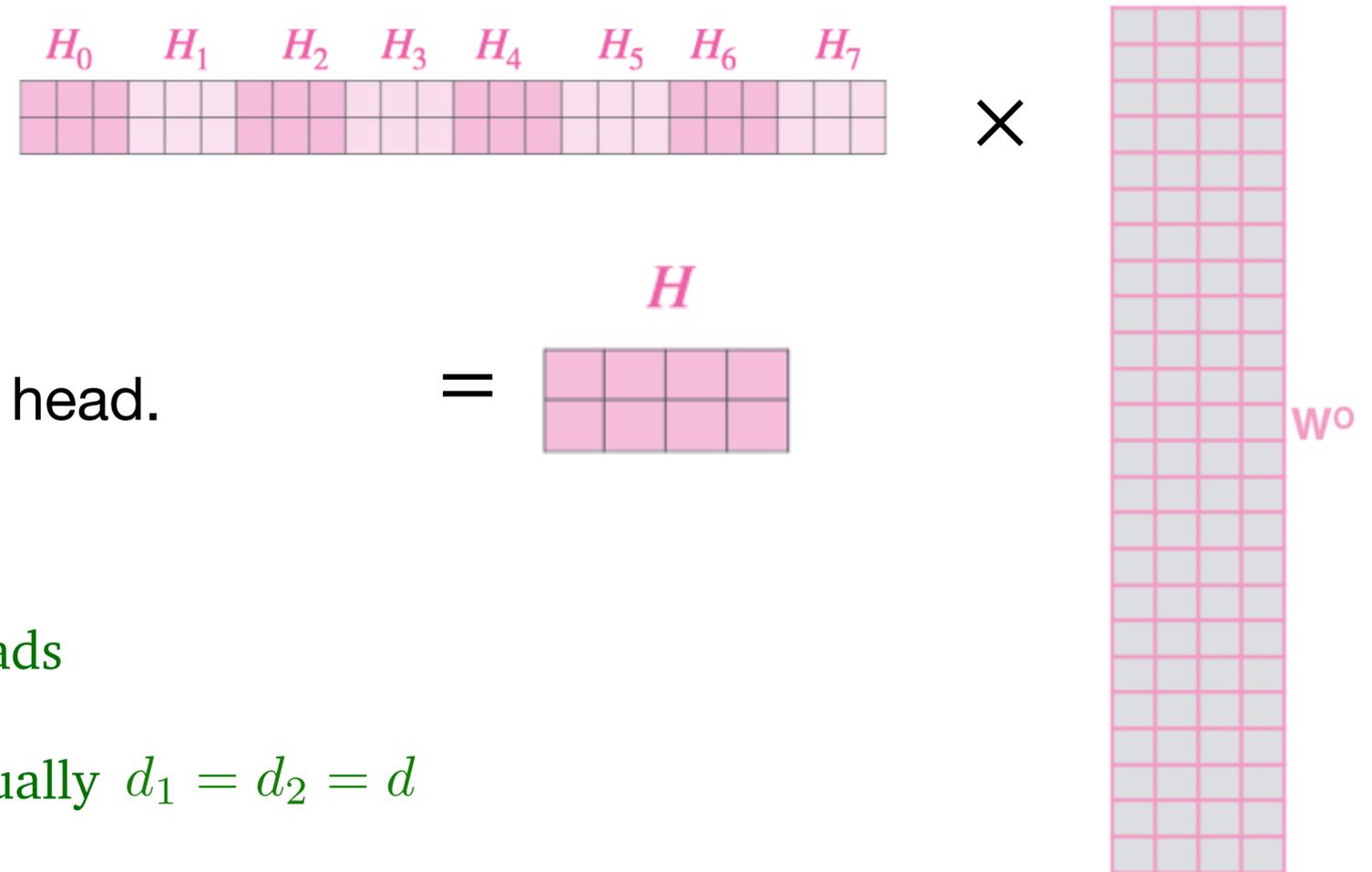


# Multi-head attention

“The Beast with Many Heads”

Finally, we just concatenate all the heads and apply an output projection matrix.

$$\text{MultiHead}(Q, K, V) = \text{Concat}(\text{head}_1, \dots, \text{head}_h) W^O$$
$$\text{head}_i = \text{Attention}(XW_i^Q, XW_i^K, XW_i^V)$$



- In practice, we use a *reduced* dimension for each head.

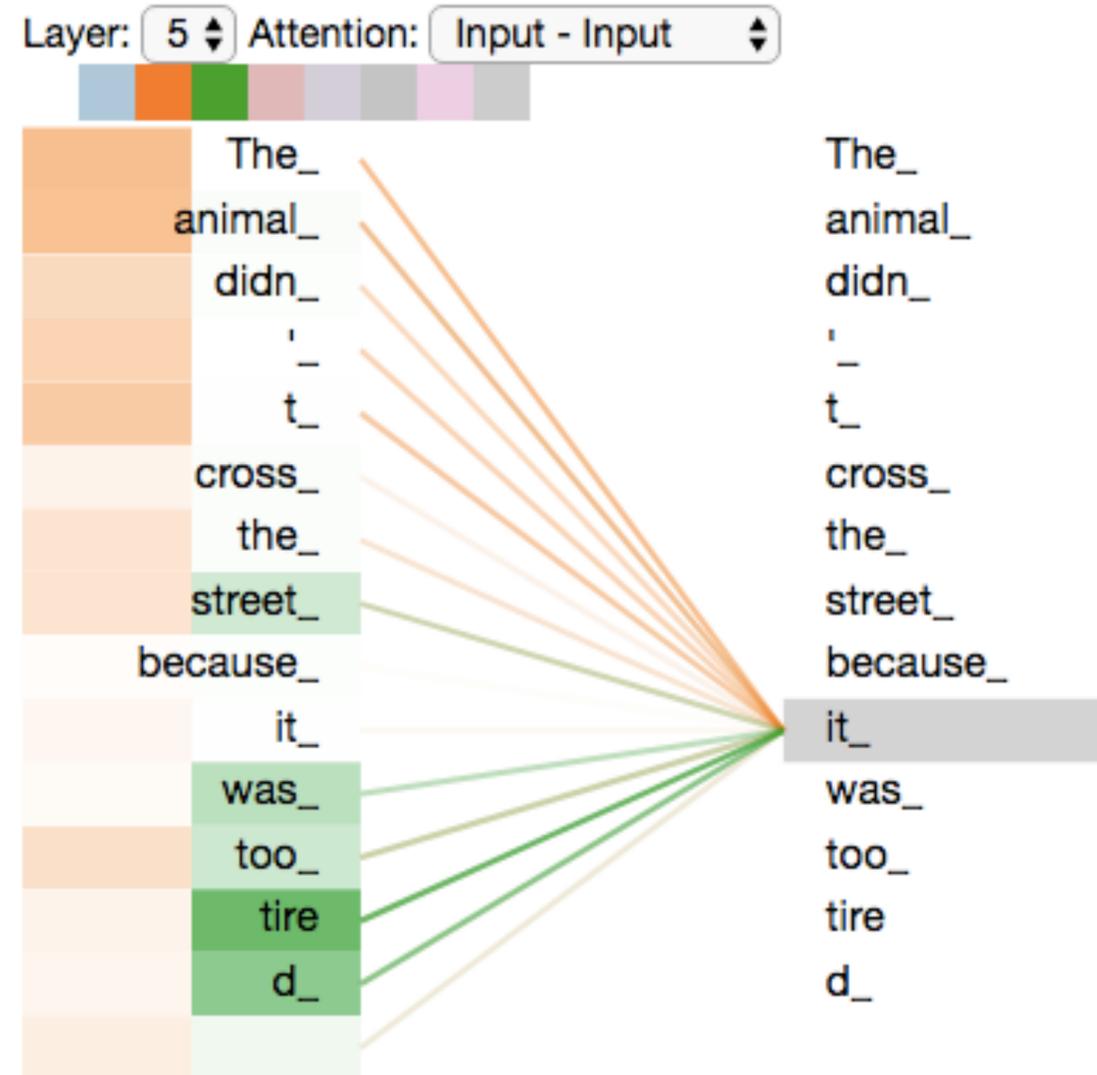
$$W_i^Q \in \mathbb{R}^{d_1 \times d_q}, W_i^K \in \mathbb{R}^{d_1 \times d_k}, W_i^V \in \mathbb{R}^{d_1 \times d_v}$$

$$d_q = d_k = d_v = d/m \quad d = \text{hidden size}, m = \# \text{ of heads}$$

$$W^O \in \mathbb{R}^{d \times d_2} \quad \text{If we stack multiple layers, usually } d_1 = d_2 = d$$

- The total computational cost is similar to that of single-head attention with full dimensionality.

# What does multi-head attention learn?



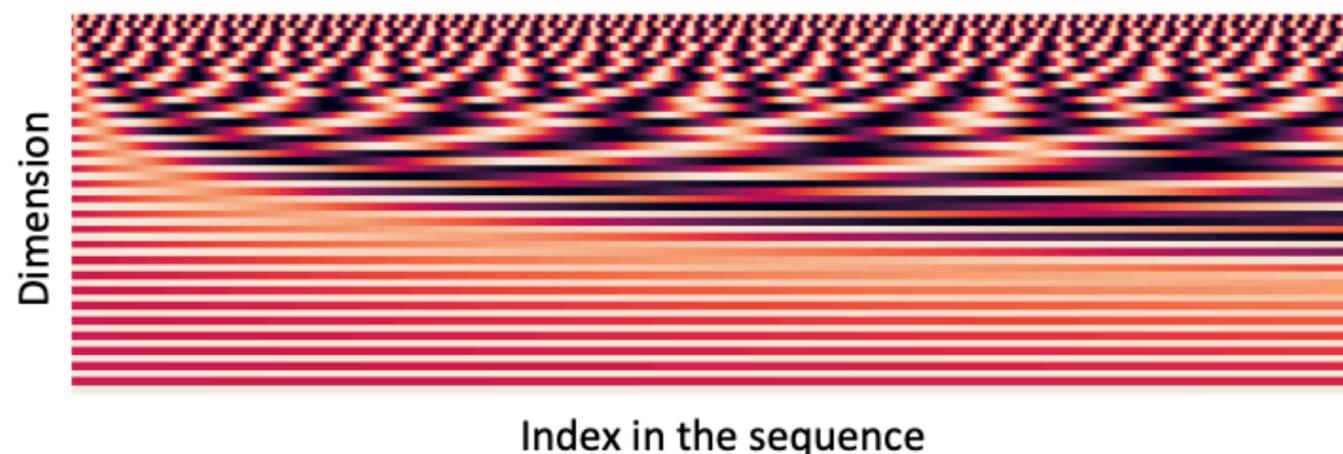
# Missing piece: positional encoding

- Unlike RNNs, self-attention doesn't build in order information, we need to encode the order of the sentence in our keys, queries, and values
- Solution: Add “**positional encoding**” to the input embeddings:  $\mathbf{p}_i \in \mathbb{R}^d$  for  $i = 1, 2, \dots, n$

$$\mathbf{x}_i \leftarrow \mathbf{x}_i + \mathbf{p}_i$$

- **Sinusoidal position encoding:** sine and cosine functions of different frequencies:

$$\mathbf{p}_i = \begin{pmatrix} \sin(i/10000^{2*1/d}) \\ \cos(i/10000^{2*1/d}) \\ \vdots \\ \sin(i/10000^{2*\frac{d}{2}/d}) \\ \cos(i/10000^{2*\frac{d}{2}/d}) \end{pmatrix}$$



- **Pros:** Periodicity + can extrapolate to longer sequences
- **Cons:** Not learnable

# Missing piece: positional encoding

- **Learned absolute position encoding:** let all  $\mathbf{p}_i$  be learnable parameters  
Similar to word embeddings
  - $P \in \mathbb{R}^{d \times L}$  for  $L = \text{max sequence length}$
- **Pros:** each position gets to be learned to fit the data
- **Cons:** can't extrapolate to indices outside of max sequence length  $L$
- Most systems use this!

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## RoFormer: ENHANCED TRANSFORMER WITH ROTARY POSITION EMBEDDING

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### Self-Attention with Relative Position Representations

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# Feed-forward Network (MLP)

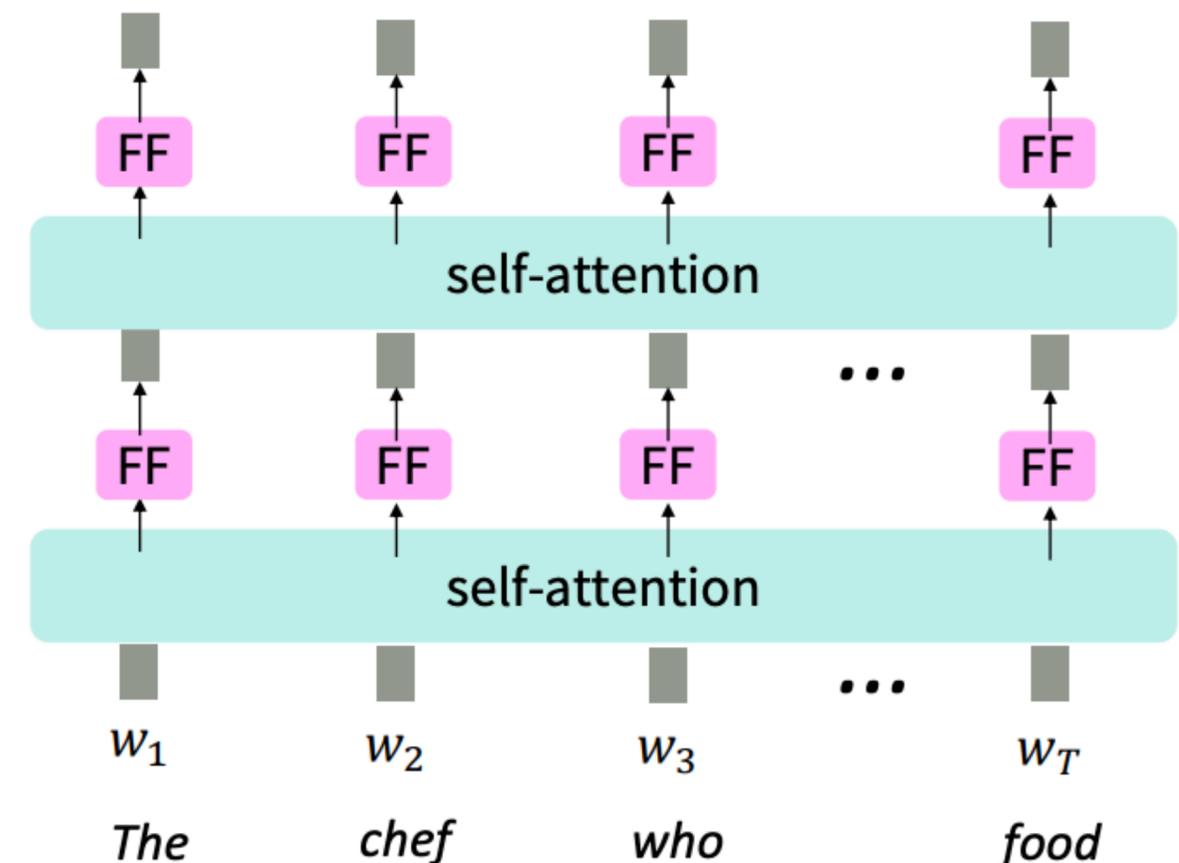
- There are no elementwise nonlinearities in self-attention; stacking more self-attention layers just re-averages value vectors
- Simple fix: add a feed-forward network to post-process each output vector

$$\text{FFN}(\mathbf{x}_i) = \text{ReLU}(\mathbf{x}_i \mathbf{W}_1 + \mathbf{b}_1) \mathbf{W}_2 + \mathbf{b}_2$$

$$\mathbf{W}_1 \in \mathbb{R}^{d \times d_{ff}}, \mathbf{b}_1 \in \mathbb{R}^{d_{ff}}$$

$$\mathbf{W}_2 \in \mathbb{R}^{d_{ff} \times d}, \mathbf{b}_2 \in \mathbb{R}^d$$

In practice, they use  $d_{ff} = 4d$



This is actually where the majority of the compute and parameters go!



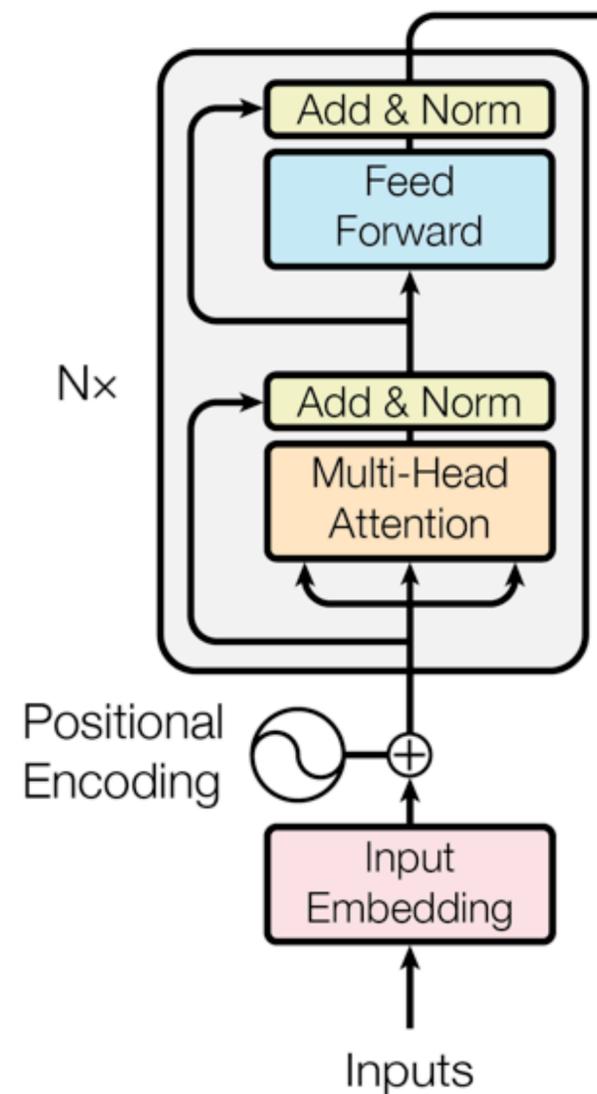
# Transformers vs RNNs

Which of the following statements is correct?

- (a) Transformers have fewer operations compared to RNNs
- (b) Transformers are easier to parallelize compared to RNNs
- (c) Transformers have less parameters compared to RNNs
- (d) Transformers are better at capturing positional information than RNNs

(b) is correct.

# Transformer encoder: let's put things together



From the bottom to the top:

- Input embedding
- Positional encoding
- A stack of Transformer encoder layers

Transformer encoder is a stack of  $N$  layers, which consists of two sub-layers:

- Multi-head attention layer
- Feed-forward layer

$$\mathbf{x}_1, \dots, \mathbf{x}_n \in \mathbb{R}^{d_1} \longrightarrow \mathbf{h}_1, \dots, \mathbf{h}_n \in \mathbb{R}^{d_2}$$

# Residual connection & layer normalization

Add & Norm:  $\text{LayerNorm}(x + \text{Sublayer}(x))$

## Residual connections (He et al., 2016)

Instead of  $X^{(i)} = \text{Layer}(X^{(i-1)})$  ( $i$  represents the layer)



We let  $X^{(i)} = X^{(i-1)} + \text{Layer}(X^{(i-1)})$ , so we only need to learn “the residual” from the previous layer



Gradient through the residual connection is 1 - good for propagating information through layers

Residual connection unlocks deep networks!

# Residual connection & layer normalization

Add & Norm:  $\text{LayerNorm}(x + \text{Sublayer}(x))$

**Layer normalization** (Ba et al., 2016) helps train model faster

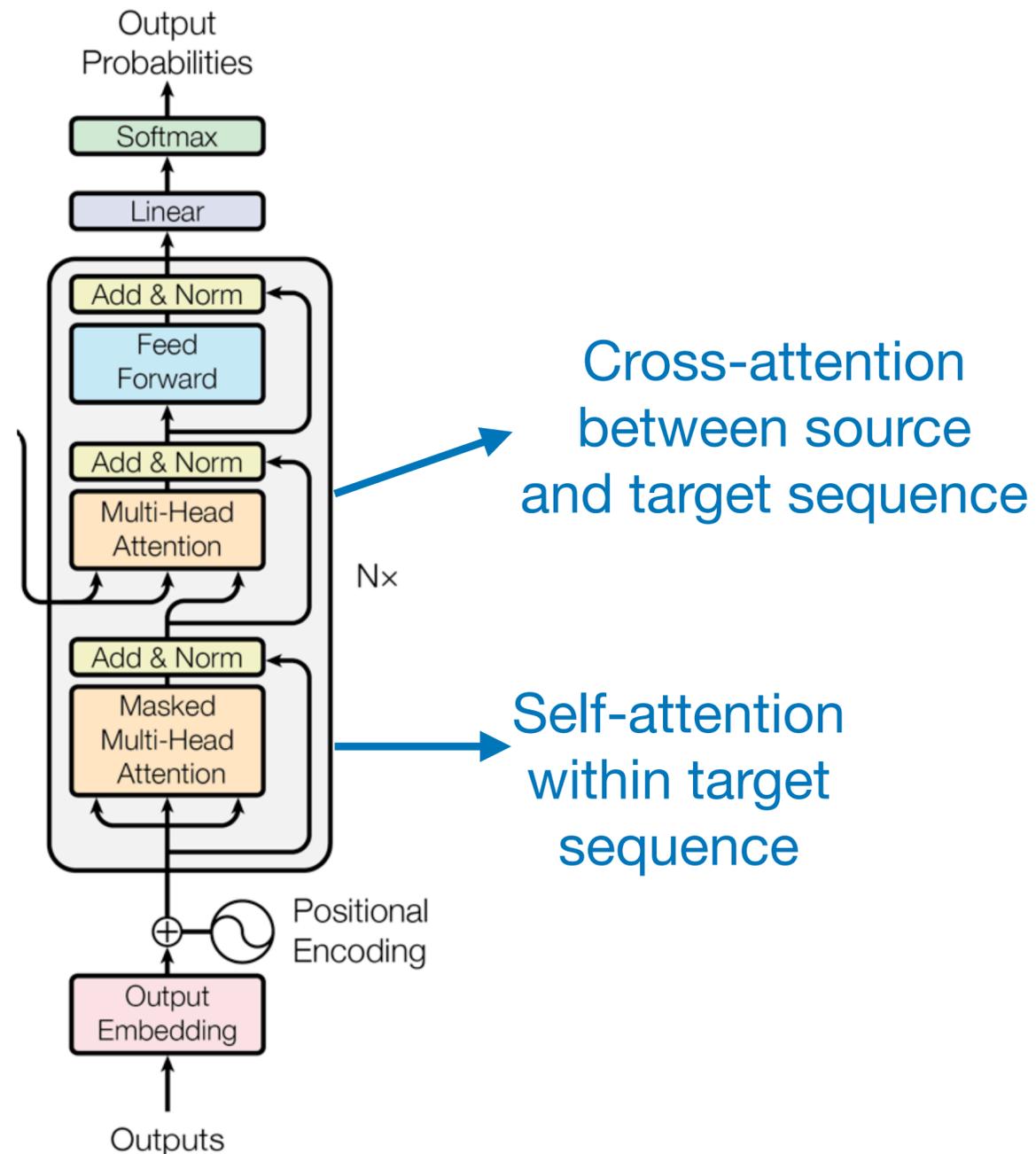
Idea: normalize the hidden vector values to unit mean and stand deviation within each layer

$$y = \frac{x - \mathbf{E}[x]}{\sqrt{\text{Var}[x] + \epsilon}} * \gamma + \beta$$

$\gamma, \beta \in \mathbb{R}^d$  are learnable parameters

LayerNorm is crucial for stable training with deep networks

# Transformer decoder



From the bottom to the top:

- Output embedding
- Positional encoding
- A stack of Transformer decoder layers
- Linear + softmax

Transformer decoder is a stack of  $N$  layers, which consists of **three** sub-layers:

- Masked multi-head attention
- Multi-head cross-attention
- Feed-forward layer
- (W/ Add & Norm between sub-layers)